

Shenzhen ZHAOWEI Machinery & Electronics Co., Ltd.

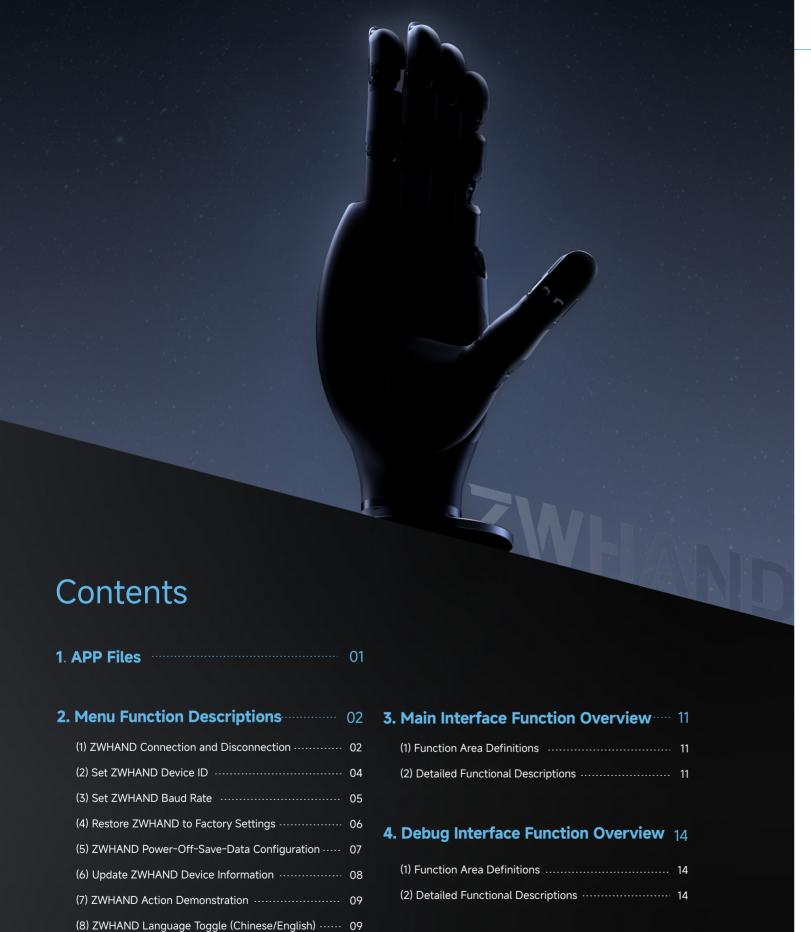
ZHAOWEI Industrial Park, No. 88, Yanhu Road, Yanchuan Community, Yanluo Street, Baoan District, Shenzhen City, Guangdong Province, China

 $\cdot$  Shenzhen  $\cdot$  Dongguan  $\cdot$  Suzhou  $\cdot$  Shanghai  $\cdot$  Hong Kong  $\cdot \text{Germany} \cdot \text{USA}$ 

Email: sales@szzhaowei.net Tel: +86-0755-2732-2645 Web.: www.zwgearbox.com ZWHAND

Dexterous Hand

**User Interaction Guide** 



### 1. APP Files

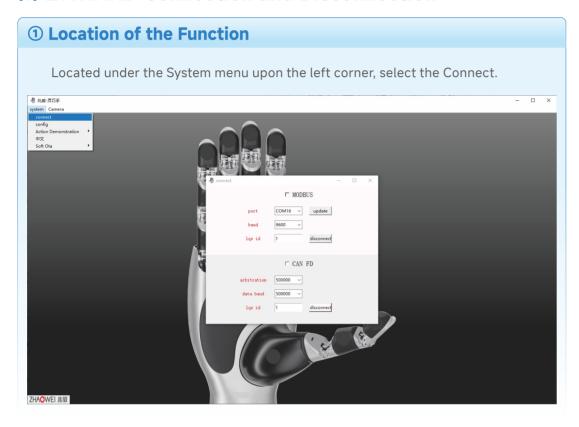
| 名称                             | 修改日期            | 类型     |
|--------------------------------|-----------------|--------|
| kerneldlls                     | 2025/7/10 11:44 | 文件夹    |
| lib                            | 2025/7/10 11:44 | 文件夹    |
| share                          | 2025/7/10 11:44 | 文件夹    |
| zwHand                         | 2025/7/10 11:44 | 文件夹    |
| frozen_application_license.txt | 2025/5/21 9:42  | 文本文档   |
| 🦓 17DOF_灵巧手人机交互.exe            | 2025/7/10 11:44 | 应用程序   |
| oncrt140.dll                   | 2025/4/13 21:33 | 应用程序扩展 |
| msvcp140.dll                   | 2025/4/13 21:33 | 应用程序扩展 |
| msvcp140_1.dll                 | 2025/4/13 21:33 | 应用程序扩展 |
| msvcp140_2.dll                 | 2025/4/13 21:33 | 应用程序扩展 |
| msvcp140_atomic_wait.dll       | 2025/4/13 21:33 | 应用程序扩展 |
| msvcp140_codecvt_ids.dll       | 2025/4/13 21:33 | 应用程序扩展 |
| python3.dll                    | 2023/4/5 0:04   | 应用程序扩展 |
| python311.dll                  | 2023/4/5 0:04   | 应用程序扩展 |
| vcamp140.dll                   | 2025/4/13 21:33 | 应用程序扩展 |
| vccorlib140.dll                | 2025/4/13 21:33 | 应用程序扩展 |
| vcomp140.dll                   | 2025/4/13 21:33 | 应用程序扩展 |
| vcruntime140.dll               | 2025/4/13 21:33 | 应用程序扩展 |
| vcruntime140_1.dll             | 2025/4/13 21:33 | 应用程序扩展 |
| vcruntime140_threads.dll       | 2025/4/13 21:33 | 应用程序扩展 |
|                                | 2024/4/23 9:47  | 应用程序扩展 |
|                                |                 |        |

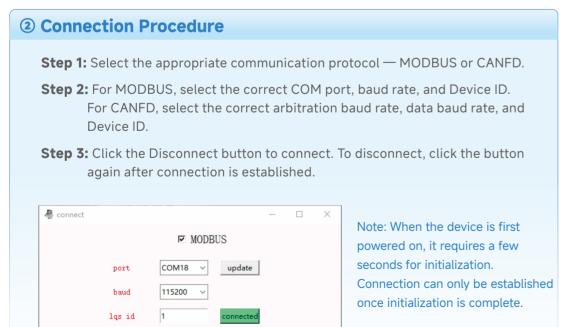
#### **ZHAOWEI**

### 2. Menu Function Descriptions

**ZWHAND Dexterous Hand** User Interaction Guide

### (1) ZWHAND Connection and Disconnection

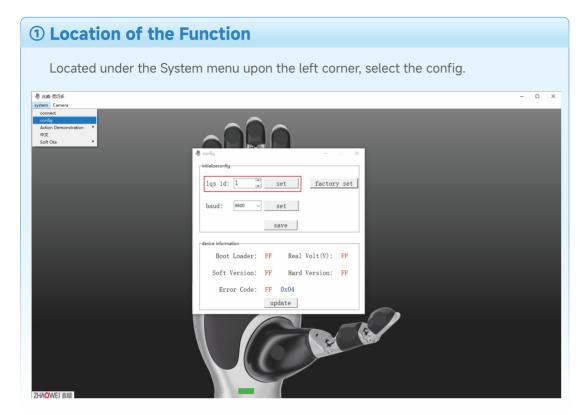






#### **ZHA**WEI

#### (2) Set ZWHAND Device ID

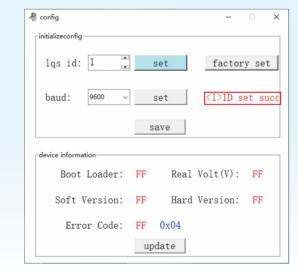


### **② Configuration Procedure**

Step 1: Select the corresponding Device ID value (range: 0 - 255).

Step 2: Click the Set button.

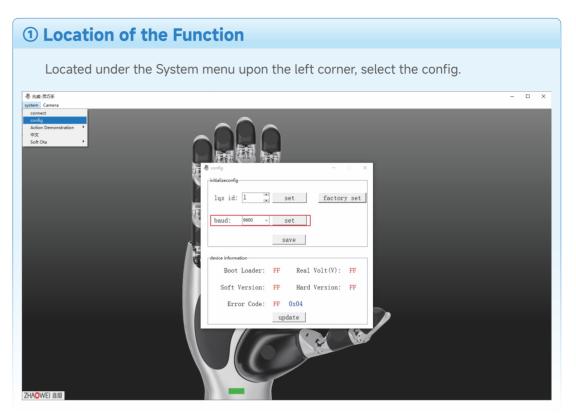
### **3 Device ID Set Success Prompt**



Note: Click the Save button after configuration to ensure persistence. Otherwise, the settings will be lost after power-off.

**ZWHAND Dexterous Hand** User Interaction Guide

### (3) Set ZWHAND Baud Rate

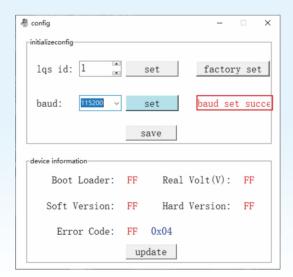


### **② Configuration Procedure**

Step 1: Select the corresponding baud rate.

Step 2: Click the Set button.

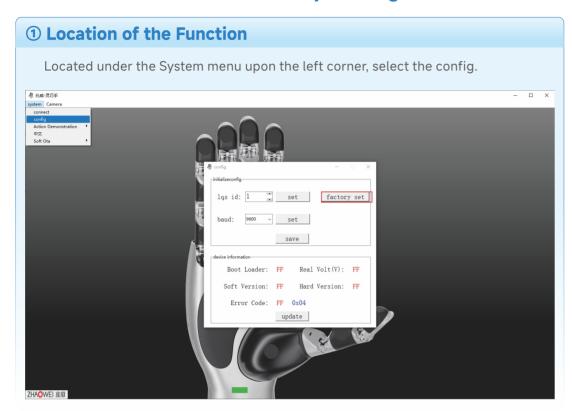
### **3 Baud Rate Set Success Prompt**



Note: Click the Save button after configuration to ensure persistence. Otherwise, the settings will be lost after power-off.



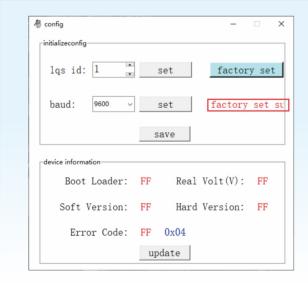
### (4) Restore ZWHAND to Factory Settings



### **② Operation Procedure**

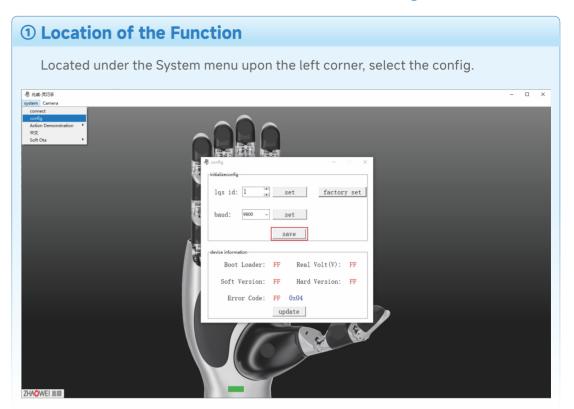
Click the Factory Set button.

### **3 Restore Factory Settings Success Prompt**



Note: Click the Save button after configuration to ensure persistence. Otherwise, the settings will be lost after power-off.

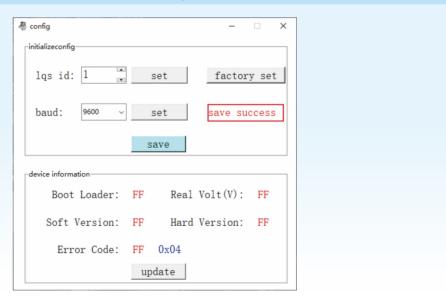
### (5) ZWHAND Power-Off-Save-Data Configuration



### **② Operation Procedure**

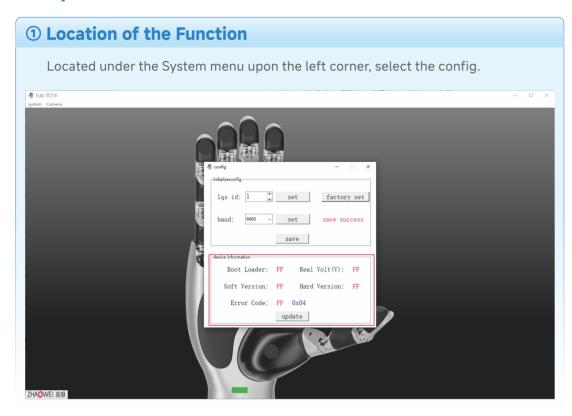
Click the Save button.

### **3 Save Success Prompt**





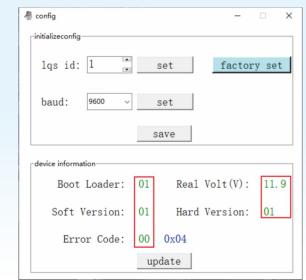
### (6) Update ZWHAND Device Information



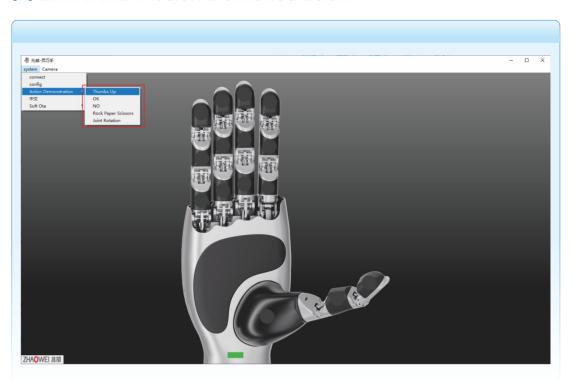
### **② Operation Procedure**

Click the update button.

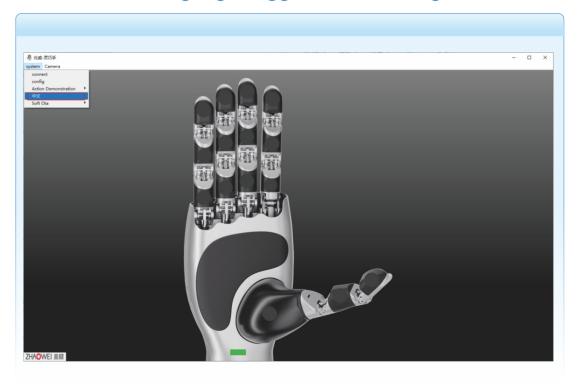
## **3 Device Info Update Success Display**



#### (7) ZWHAND Action Demonstration

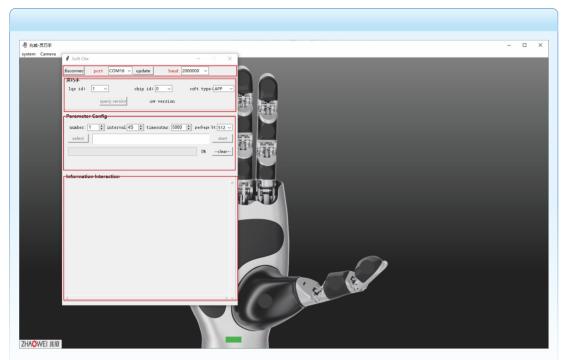


### (8) ZWHAND Language Toggle (Chinese/English)



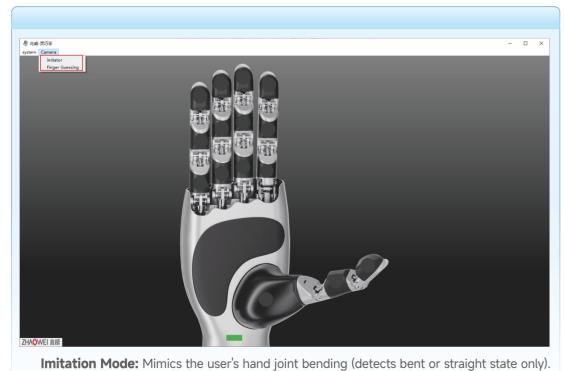


### (9) ZWHAND Firmware Upgrade



Note: The connection settings used for firmware upgrades are independent of the connection configuration in the system menu.

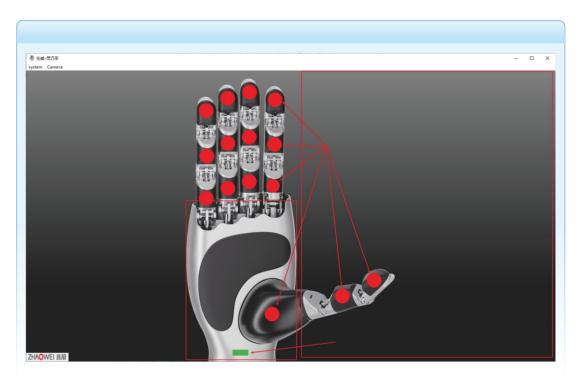
### (10) Vision-Based Gesture Capture



**Rock-Paper-Scissors Mode:** Interacts with the user in a rock-paper-scissors game, with ZWHAND set as the winner.

### 3. Main Interface Function Overview

### (1) Function Area Definitions



### (2) Detailed Functional Descriptions

### **1** Finger Joint Selection

Single Joint: Click the finger joint to select. Click again to deselect.

**Multiple Joints:** Drag a rectangle in the left section while holding the left mouse button. All joint centers inside the rectangle will be selected (or deselected if already selected).

### **② Switch to Debug Interface**

Click the Connection Status button to enter the debug interface.



#### **3 Full-Hand Calibration**

Double-click the palm area to calibrate the entire hand.

#### 4 Absolute Position Control — Vertical Axis

**Step 1:** Select the desired finger joint(s).

**Step 2:** Drag vertically in the right section with the left mouse button to control joint movement.

#### **5** Absolute Position Control — Horizontal Axis

**Step 1:** Select the desired finger joint(s).

**Step 2:** Drag horizontally in the right section with the left mouse button to control joint movement.

Note: Only applicable to thumb and index base joints.

#### **6** Incremental Position Control — Vertical Axis

**Step 1:** Select the desired finger joint(s).

Step 2: Right-click in the upper or lower part of the right section to control movement.

Note: upper area of right section is Increment; lower area of right section is decrement (increment value adjustable in the debug interface.)

#### **⑦ Incremental Position Control** ─ Horizontal Axis

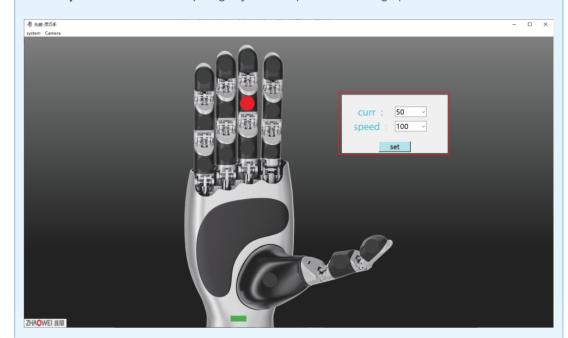
**Step 1:** Select the desired finger joint(s).

**Step 2:** Right-click in the upper or lower part of the right section to control movement.

Note: upper area of right section is Increment; lower area of right section is decrement (increment value adjustable in the debug interface.)

# Speed and Current Settings

**Step 1:** Double-click any finger joint to open the settings panel.



**Step 2:** Select the finger joint(s) to be configured.

**Step 3:** Enter a value (1 - 100) and click the Set button. The window will close on success; otherwise, it will remain open.

Note: The first operation applies settings to all joints by default; subsequent operations apply only to selected joints.

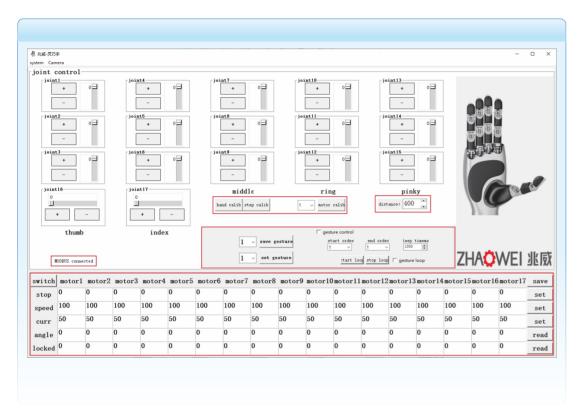
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### 4. Debug Interface Function Overview

**ZWHAND Dexterous Hand** User Interaction Guide

### (1) Function Area Definitions



### (2) Detailed Functional Descriptions

#### **1** Calibration Functions

Full-Hand Calibration: Click the hand calibration button in motor calibration area.

All Stepper Calibration: Click the stepp calibration button.

Single Motor Calibration: Select the target joint, then click the motor calibration button.

#### 2 Absolute Position Control - Vertical Axis

Control joint motion by dragging the vertical slider for each joint.

### 3 Absolute Position Control - Horizontal Axis (Joint 16 & 17 only)

Control joint motion by dragging the horizontal slider for the thumb and index base joints.

#### **4** Incremental Position Control - Vertical Axis

- Step 1: Set the increment value into distance bar for Motor Incremental Position Control .
- Step 2: Click the + or buttons for the corresponding joint to move forward or backward.

#### **5** Incremental Position Control - Horizontal Axis (Joint 16 & 17)

- **Step 1:** Set the increment value into distance bar for Motor Incremental Position Control.
- **Step 2:** Click the + or buttons for the corresponding joint to move forward or backward.

#### **6** Save Gesture Function

- **Step 1:** Use absolute position control to set each joint to the desired pose.
- Step 2: Select a gesture index.
- Step 3: Click Save Gesture to save the current pose.

Note: Default pose for each index is all-zero (post full-hand calibration).

#### **7** Set Gesture Function

- Step 1: Select a saved gesture index.
- Step 2: Click Set Gesture to apply the pose.

#### **8 Single-Loop Gesture Playback**

- Step 1: Enable Gesture Control (this disables Absolute Position Control and Incremental Position Control buttons of all joints).
- Step 2: Select gesture Start Order, End Order, and Leep Time(ms).
- **Step 3:** Click Start Loop to begin; click Stop Loop to stop immediately.



### **9 Infinite-Loop Gesture Playback**

- **Step 1:** Enable Gesture Control (this disables Absolute Position Control and Incremental Position Control buttons of all joints).
- Step 2: Select gesture Start Order, End Order, and Leep Time(ms).
- **Step 3:** Check the gesture loop.
- **Step 4:** Click Start Loop to begin playback.

### **10** Main Interface Switching

Click the Switch button at the top-left corner of the Motor Status Info panel to return to the main interface.

# (1) Global Motor Status Parameter Settings (Stop, Speed, Current)

- **Step 1:** Adjust the relevant parameters.
- **Step 2:** Click the corresponding Set button to apply changes to all motors.

### **12** Global Motor Status Parameter Reading (Angle, Stall Status)

Click the corresponding Read button to retrieve angle and stall status for all motors.

#### **13** Save Global Motor Status Parameters on Power-Off

Click the Save button in the top-right of the Motor Status Info area to store current parameters for power-down retention.